



Xonar D1

Audio card

User manual

E4009

First Edition V1

July 2008

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Notices

Federal Communications Commission Statement

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- This device may not cause harmful interference, and
- This device must accept any interference received including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with manufacturer's instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment to an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Canadian Department of Communications Statement

This digital apparatus does not exceed the Class B limits for radio noise emissions from digital apparatus set out in the Radio Interference Regulations of the Canadian Department of Communications.

This class B digital apparatus complies with Canadian ICES-003.

Safety information

- Before installing the device on a motherboard, carefully read all the manuals that came with the package.
- To prevent electrical shock hazard or short circuits, switch off the power supply before installing the device on a motherboard or connecting any signal cables to the device.
- If the device is broken, do not try to fix it by yourself. Contact a qualified service technician or your retailer.
- Before using the product, make sure all cables are correctly connected. If you detect any damage, contact your dealer immediately.
- To avoid short circuits, keep paper clips, screws, and staples away from connectors, sockets and circuitry.
- Avoid dust, humidity, and temperature extremes. Do not place the product in any area where it may become wet.
- Place the product on a stable surface.
- If you encounter technical problems with the product, contact a qualified service technician or your retailer.



This symbol of the crossed out wheeled bin indicates that the product (electrical, electronic equipment and mercury-containing button cell battery) should not be placed in municipal waste. Check local regulations for disposal of electronic products.

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License

Dolby Master Studio driver is manufactured under license from Dolby Laboratories; DTS Connect driver is manufactured under license from Digital Theater Systems, Inc.

1. Introduction

1.1 Package contents

- ASUS Xonar D1 audio card
- ASUS Xonar D1 support CD (including RMAA V6.0.6 utility)
- Additional low-profile bracket
- S/PDIF TOSLINK optical adapter x1
- Quick Installation Guide

1.2 System requirements

- One PCI compatible slot for the audio card
- Microsoft® Windows® Vista/XP(32/64bit)/MCE2005
- Intel® Pentium® 4 1.4GHz or AMD Athlon 1400 CPU or faster CPU
- 256 MB DRAM system memory
- 60 MB available HDD space for driver installation package
- CD-ROM drive (or DVD-ROM drive) for software installation
- High-quality headphones, powered analog speakers, or digital speakers with Dolby Digital decoder to enjoy the Ultra-High Fidelity sounds of the card

1.3 Specifications summary

Items	Description
Audio Performance	
Output Signal-to-Noise Ratio (A-Weighted):	116 dB for Front-out 112dB for other channels
Input Signal-to-Noise Ratio (A-Weighted):	112dB
Output Total Harmonic Distortion + Noise at 1kHz (-3dB) :	0.00056% (-105dB) for Front-out
Input Total Harmonic Distortion + Noise at 1kHz (-3dB) :	0.0004% (-108dB) for Line-in
Frequency Response (-3dB, 24-bit/96kHz format):	<10Hz to 48KHz
Output/Input Full-Scale Voltage	2 Vrms (5.65 Vp-p)
Main Chipset	
Audio Processor	ASUS AV100 High-Definition Sound Processor (Max. 192KHz/24bit)
24-bit D-A Converter of Digital Sources:	Cirrus-Logic CS4398*1 for Front-Out (120dB SNR, Max. 192kHz/24bit) Cirrus-Logic CS4362A*1 for other 6 channels (114dB SNR, Max. 192kHz/24bit)
24-bit A-D Converter for Analog Inputs:	Cirrus-Logic CS5361* 1 (114dB SNR, Max. 192kHz/24bit)
Sample Rate and Resolution	
Analog Playback Sample Rate and Resolution	44.1K/48K/96K/192KHz @ 16/24bit
Analog Recording Sample Rate and Resolution	44.1K/48K/96K/192KHz @ 16/24bit
S/PDIF Digital Output	44.1K/48K/96K/192KHz @ 16/24bit, Dolby Digital, DTS
I/O Ports	
Analog Output Jack:	3.50mm mini jack *4 (Front/Side/Center-Subwoofer/Back)
Analog Input Jack:	3.50mm mini jack *1 (Shared by Line-In/Mic-In)
Other line-level analog input (for TV Tuner or CD-ROM):	Aux-In (4-pin header on the card)
Digital S/PDIF Output	High-bandwidth TOS-Link optical transmitter (shared with Line-In/Mic-In jack) supports 192KHz/24bit
	S/PDIF header on card for connection with supported VGA card
Driver Features	
Operation System	Windows Vista(32/64bit)/XP(32/64bit)/MCE2005
Dolby® Digital Live	Dolby Digital Live encodes any audio signal on PC in real-time to Dolby Digital (AC3) 5.1 surround sounds to your home theater environment through one single S/PDIF connection
Dolby® Headphone	Dolby Headphone technology allows users to listen to music, watch movies, or play games with the dramatic 5.1-channel surround or realistic 3D spacious effects through any set of stereo headphones.
Dolby® Virtual Speaker	Dolby Virtual Speaker technology simulates a highly realistic 5.1-speaker surround sound listening environment from as few as two speakers.
Dolby® Pro-Logic IIx	Dolby Pro-Logic II is the well-known technology to process any native stereo or 5.1-channel audio into a 6.1- or 7.1- channel output, creating a seamless, natural surround soundfield.
DirectSound3D Game Extensions 2.0 & 1.0 (DS3D GX 2.0)	-DS3D GX 2.0 supports EAX gaming sound effects and DirectSound 3D hardware enhanced functions for more games on Windows Vista & XP. (DirectX/DirectSound 3D compatible) -DS3D GX 2.0 adds latest VocalFX voice effects for online gaming or chatting.
VocalFX™	Xonar D1 provides VocalFX, the latest vocal effect technologies for gaming and VoIP, including: -VoiceEX: produces vivid environmental reverberation for your voice in EAX games -ChatEX: emulates different background environment effects when you chat online -Magic Voice: changes your voice pitch to different types (Monster/Cartoon...) for disguising your real voice or just for fun in online chatting

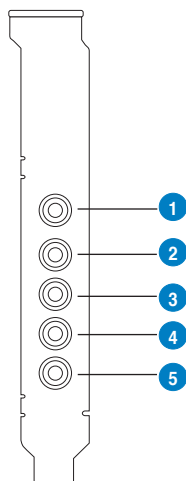
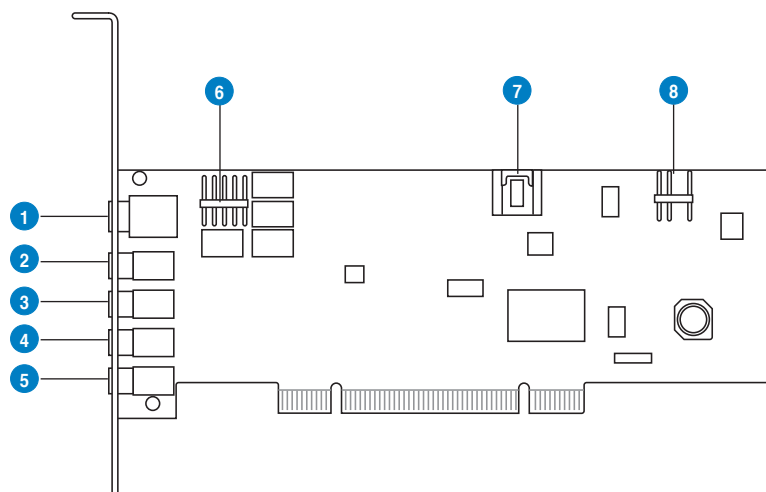
(continued on the next page)

Acoustic Echo Cancellation (AEC)	Provides advanced Acoustic Echo Cancellation (AEC, eliminates up-to-40dB speaker echo return) and noise suppression technologies for best voice communication quality in VOIP applications or online gaming
Smart Volume Normalizer™	Normalizes the volume of all audio sources into a constant level and also enhances your 3D sound listening range and advantages in gaming
Karaoke Functions	Music Key-Shifting and Microphone Echo effects like professional Karaoke machine
FlexBass™	Professional Bass Management/Enhancement system
Xear 3D™ Virtual Speaker Shifter	Virtual 7.1 speaker positioning
Other Effects	10-band Equalizer/27 Environment Effects
3D Gaming Sound Engines/APIs	DirectSound3D® GX 2.0 & 1.0, EAX®2.0&1.0, DirectSound® HW, DirectSound SW, A3D®1.0, OpenAL generic modes, 128 3D sounds processing capability
ASIO 2.0 Driver Support:	Supports 44.1K/48K/96K/192KHz @16/24bit with very low latency
Software Utility	
Portable Music Processor Lite utility	Converts digital music content or CD audio into regular MP3/WMA files with Dolby Headphone, Dolby Virtual Speaker (w/ Pro-Logic II), and Smart Volume Normalization processing (Windows Media Player 10 or above is required)
MCE Software Kit	Software kit with 10-ft GUI for Windows Media Center Edition
RightMark Audio Analyzer 6.0.6	Easy but powerful software intended for testing the quality of audio equipments

*Specifications are subject to change without notice.

2. Hardware overview

Xonar D1 layout



No	Item	Description
1	Microphone jack	Connect your external PC microphone to this 3.5mm jack for voice input. Built-in high-quality Microphone pre-amplifier.
1	Line Input jack	Connect analog devices like MP3 players, CD players, music synthesizers and other line-level sound sources to this 3.5mm jack for audio recording or processing. (Through Ultra-high fidelity 115dB SNR A-D converter)
1	S/PDIF Output jack	Optical S/PDIF output jack. Connects to an external digital decoder or digital speaker systems, Home Theater systems, AV receivers for outputting digital audio including PCM, Dolby Digital, DTS, WMA-Pro, etc.
2	Headphone/Front Output jack	Connect your headphones or 2/2.1 channel speakers to this jack. For multi-channel speaker systems, connects to the front left/right input on the powered speakers.
3	Side Surround Output jack	Connects to the surround channel input on 4/4.1/5.1/6.1/7.1 powered analog speakers.
4	Center/Subwoofer Output jack	Connects to the front center/subwoofer input on 5.1/6.1/7.1 powered analog speakers.
5	Rear/back Surround Output Jack	Connects to the Back Surround input on 6.1/7.1 powered analog speakers.
6	Front panel audio header	Connect one end of the front panel audio cable to the front panel audio header on the D1 card, the other end to the chassis-mounted front panel audio I/O module on your motherboard.
7	Aux Input Header	4-pin header. Usually connects to the Analog Audio output of TV tuner card or other sound source inside your PC system. (To monitor your TV tuner card's audio from this Aux-In, you must enable the "monitor" function for Aux-In in the Xonar Audio Center software's recording mixer.)
8	S/PDIF Out Header	Connects to the graphics card with HDMI support.

3. Installing the Xonar Hardware

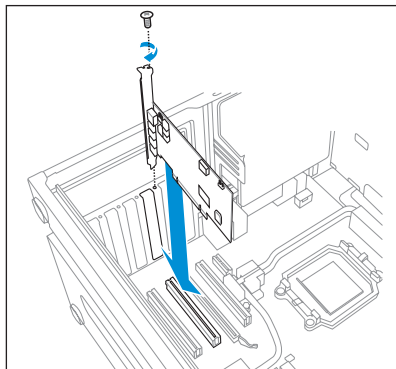
3.1 Preparing your computer

Before you proceed with the following installation steps, it's recommended that you disable your onboard audio device in your BIOS settings, or uninstall any other sound cards on your PC. (For BIOS setting or uninstallation of other sound cards, refer to the user manuals of your motherboard and sound card)

1. Power off your computer and disconnect the power cord.
2. Open the computer's case.
3. Remove the metal brackets from one unused PCI slot for the audio card.

3.2 Installing the audio card

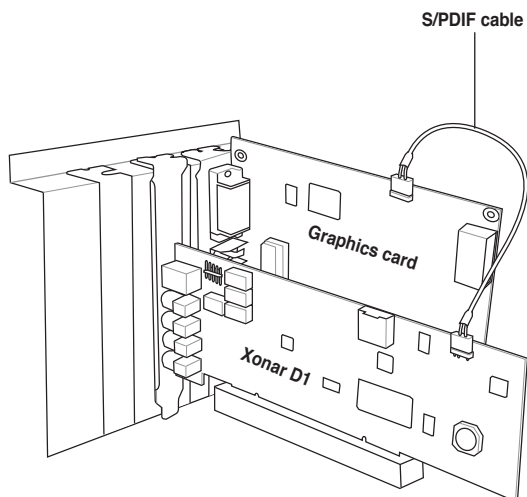
1. Face the bracket of the Xonar D1 audio card toward the back panel of your computer and insert the audio card gently into an available PCI Express slot. Make sure it's completely inserted into the PCI Express slot. (Warning! Do not force the audio card into the slot. Make sure that the gold pins of the card's PCI Express connector are aligned with the motherboard's PCI Express connector before you insert the card into the PCI Express slot. If it does not fit properly, gently remove it and try again.)



2. Secure the audio card bracket to the back of your computer with the screw that you removed. Refer to section 3.1.

3.3 Connecting to a graphics card with HDMI support

1. Install a graphics card with HDMI output support.
2. Using the bundled S/PDIF cable, connect one end to the 3-pin S/PDIF Out header on the Xonar D1 audio card, and connect the other end to the 2-pin S/PDIF In header on the graphics card.

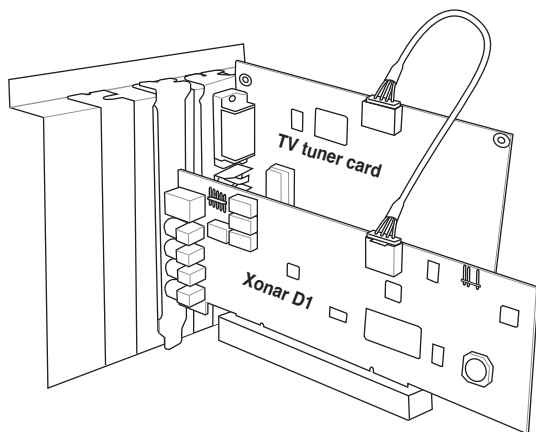


3.4 Connecting a TV tuner card

1. If you have a traditional PCI or PCI Express TV tuner card on your PC, you may need to connect it to the audio card to send the tuner card's sound to your PC speakers.
2. Secure the PCI/PCI Express TV tuner card and screw it into the back-panel.
3. Connect the audio output header from the TV tuner card to the Aux-In header of the audio card, as shown in the figure below.



For optimum TV audio quality, Xonar uses ADC recording to digitize the signal and loops it back to DAC playback. Please select Aux-In as the recording source in the Xonar Audio Center's recording mixer and enable the monitoring button to pass this signal to the audio output. Using this setup, you can even turn on sound effects such as Pro-Logic IIx to expand the stereo TV audio to 5.1 or 7.1 channel surround sound. TV audio on your PC will become even better than on your TV set!



4. Installing Software

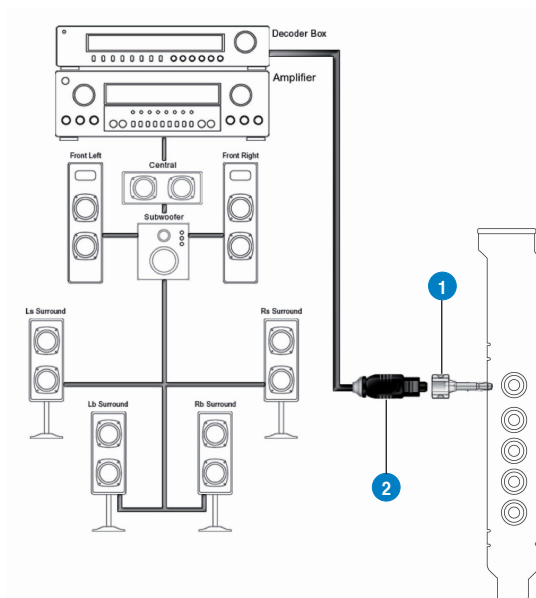
Installing the audio card driver

1. After you have installed the audio card, turn on your computer. Windows® automatically detects the audio card and searches for device drivers. When prompted for the drivers, click **Cancel**.
2. Insert the support CD into the optical drive. If Autorun is enabled in your system, the setup starts automatically. If not, run **setup.exe** from your support CD.
3. Follow the instructions on the screen to complete the installation. Read the “END USER LICENCE AGREEMENT” in the process and make sure you understand and accept it before you continue the installation. When the installation finishes, you may be prompted to restart your computer. You can choose to restart the computer later if desired.

5. Connecting Speakers and Peripherals

5.1 Connecting Digital Speaker Systems (Home Theater)

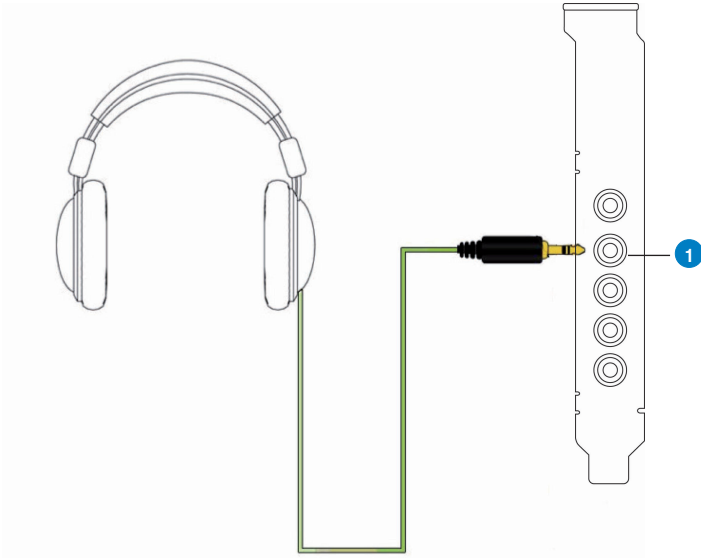
The Xonar D1 supports Dolby Digital Live technology, which transcode any audio, including games and music, into industry-standard Dolby Digital surround bit-streams. This makes playback through your home theater system possible, creating an immersive and impressive cinema surround sound experience. A single digital cable connection can carry high-quality Dolby Digital digital audio from any of your PC audio sources to any digital speakers or AV Receivers with Dolby Digital decoding capabilities.



No	Item	Description
1	Optical adapter	Plug the optical TOSLINK adapter into the S/PDIF-Out connector.
2	Optical cable	Connect your decoder's S/PDIF-In port to the optical adapter with the TOSLINK optical cable

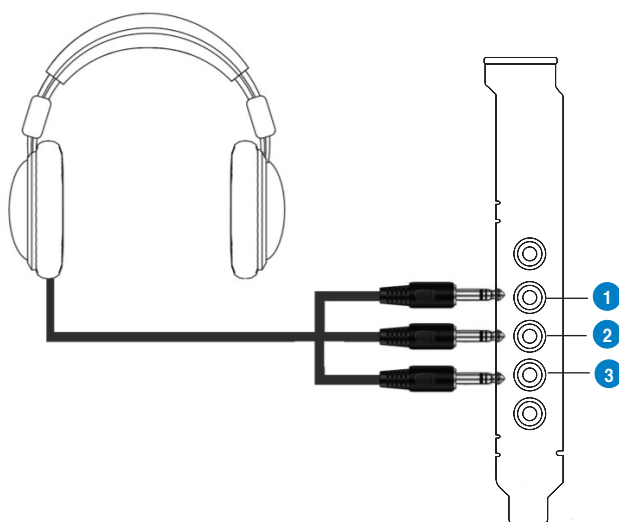
5.2 Connecting Headphones

5.2.1 Connecting Stereo Headphones



No	Item	Description
1	Front Out/Headphone Jack	The Front Out jack has a built-in high-quality amplifier to drive headphones. Connect your stereo headphones directly to this jack.

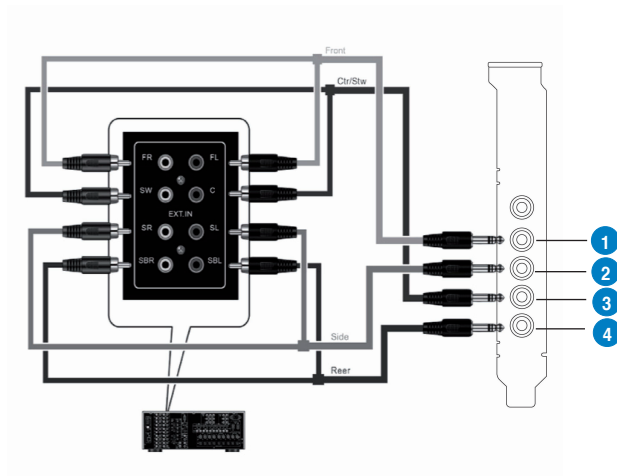
5.2.2 Connecting 5.1 channel Headphones



No	Item	Description
1	Front Out	Connect the front-channel 3.5mm plug of your 5.1 headphones into this jack.
2	Side Surround Out	Connect the surround-channel 3.5mm plug of your 5.1 headphone into this jack.
3	Center/Subwoofer Out	Connect the Center/Bass-channel 3.5mm plug of your 5.1 headphone into this jack.

5.3 Connecting Analog Speaker Systems

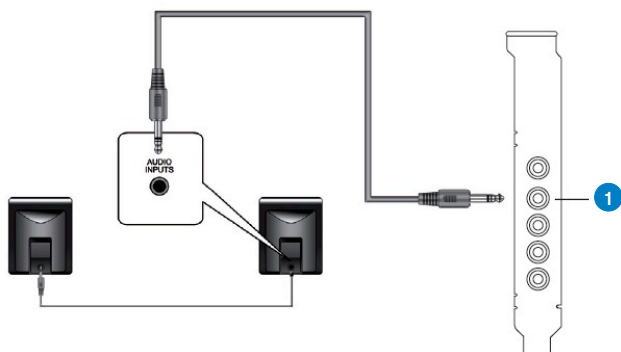
5.3.1 Connecting Analog Power Amplifier



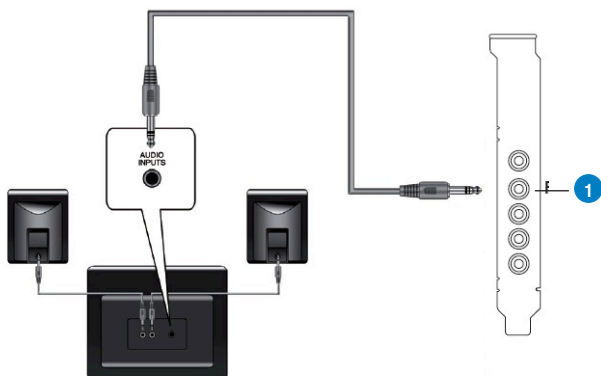
No	Item	Description
1	Front Out	Connects to the "left front" and "right front" input ports of the analog amplifier with the mini-jack to RCA cable.
2	Side Surround Out	Connects to the "left surround" and "right surround" input ports of the analog amplifier with the mini-jack to RCA cable.
3	Center/Subwoofer	Connects to the "Center" and "subwoofer" input ports of the analog amplifier with the mini-jack to RCA cable.
4	Back Surround Out	Connects to the "left back" and "right back" input ports of the analog amplifier with the mini-jack to RCA cable.

5.3.2 Connecting 2/2.1 Channel Speakers

2 Speakers



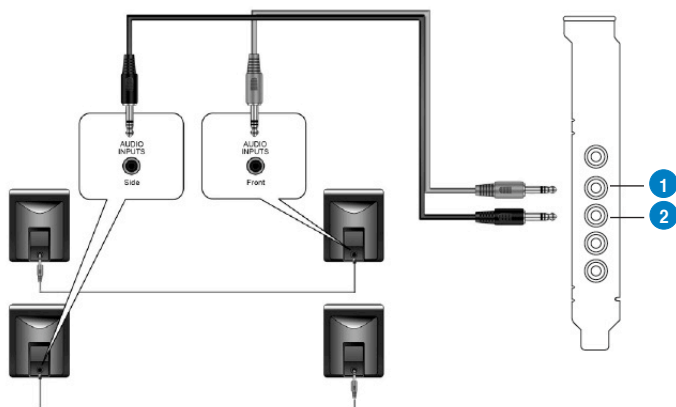
2.1 Speakers



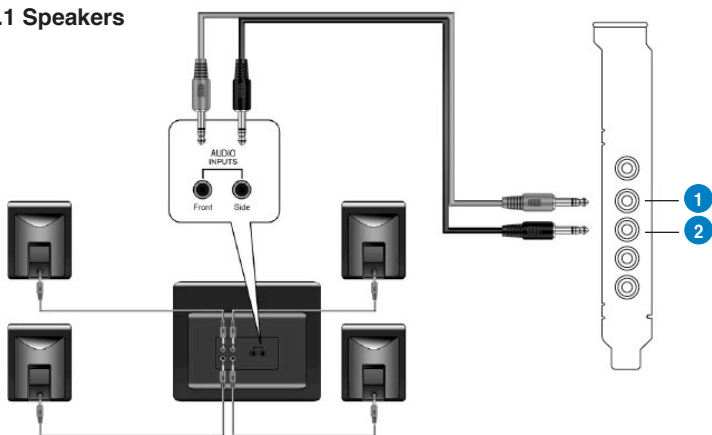
No	Item	Description
1	Front Out/Headphone Jack	Connect the 2/2.1 speaker set's 3.5mm plug into this Front Out jack.

5.3.3 Connecting 4/4.1 Channel Speakers

4 Speakers



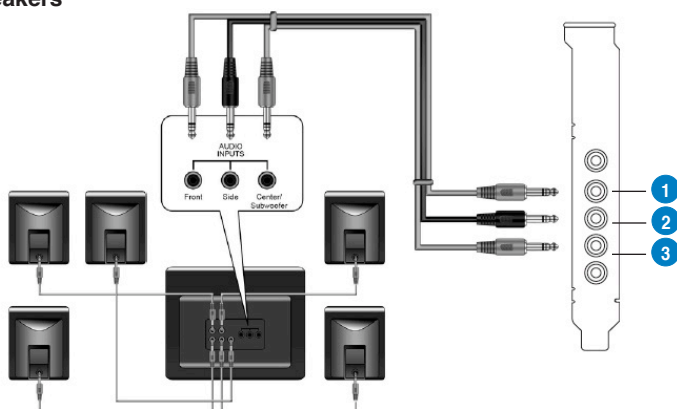
4.1 Speakers



No	Item	Description
1	Front Out	Connects to the Front input port of the 4/4.1 speakers with the mini-jack cable.
2	Side Surround Out	Connects to the Surround input port of the 4/4.1 speakers with the mini-jack cable.

5.3.4 Connecting 5.1 Channel Speakers

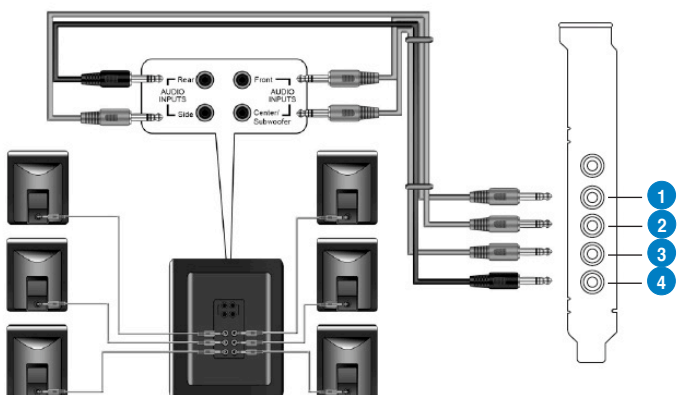
5.1 Speakers



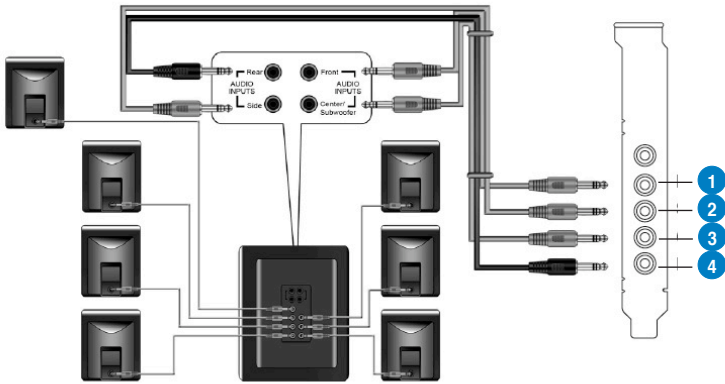
No	Item	Description
1	Front Out	Connects to the Front input port of the 5.1 speakers with the mini-jack cable.
2	Side Surround Out	Connects to the Surround input port of the 5.1 speakers with the mini-jack cable.
3	Center/Subwoofer	Connects to the Center/Subwoofer input port of the 5.1 speakers with the mini-jack cable..

5.3.5 Connecting 6.1/7.1 Channel Speakers

6.1 Speakers

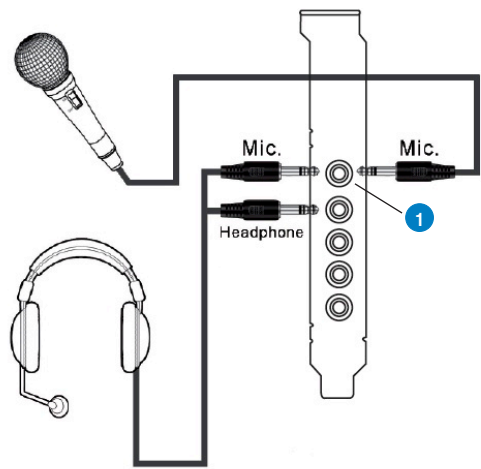


7.1 Speakers



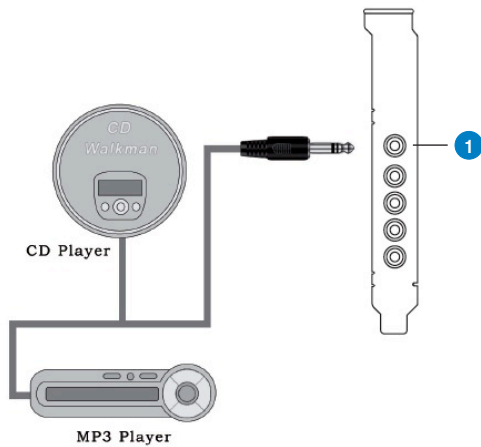
No	Item	Description
1	Front Out	Connects to the Front input port of the 6.1/7.1 speakers with the mini-jack cable.
2	Side Surround Out	Connects to the Surround input port of the 6.1/7.1 speakers with the mini-jack cable.
3	Center/Subwoofer	Connects to the Center/Subwoofer input port of the 6.1/7.1 speakers with the mini-jack cable.
4	Back Surround Out	Connects to the Back Surround input port of the 6.1/7.1 speakers with the mini-jack cable.

5.4 Connecting Microphone



No	Item	Description
1	Microphone Input Jack	Connect the microphone's 3.5mm plug into this Mic-In jack for voice communication, recording, or karaoke.

5.5 Connecting Line-In Audio Sources



No	Item	Description
1	Line Input Jack	Connect the 3.5mm plug of the CD/MP3 Player or any other Line level analog audio sources into this Line-In jack for sound recording or real-time Dolby sound processing through the Monitoring path (See the "Mixer" section of the driver guide).

6. Xonar D1 Driver Guide

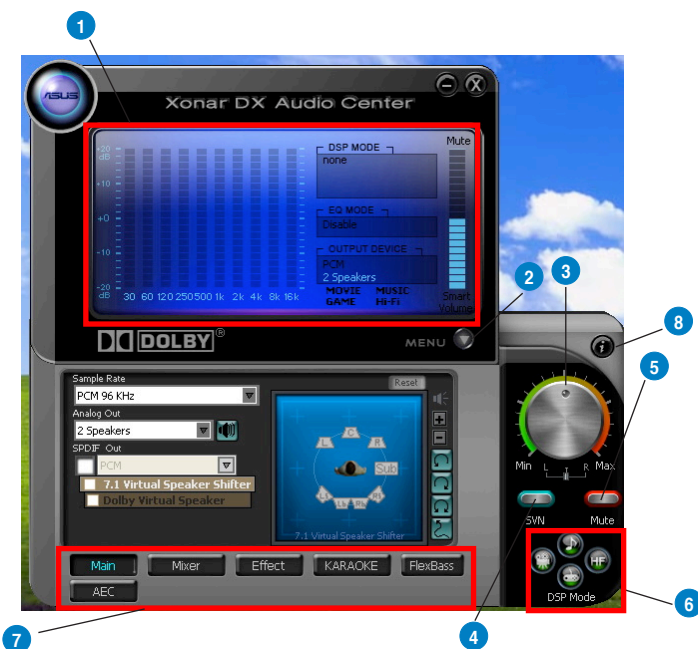
6.1 Introduction to the Xonar D1 Audio Center GUI

1. After the driver installation is complete and your computer has been rebooted, you will find the Xonar D1 Audio Center's icon in the system tray on the bottom right-hand corner of the screen. Double click this icon to open the Xonar Audio Center utility.



If the icon could not be found in the system tray, go to the Windows Control Panel and double click the "Xonar D1 Audio Center" icon.

2. The Xonar D1 Audio Center is the Graphic User Interface (GUI) for the Xonar D1 driver. You can control the functions and features of the Xonar D1 driver on the Audio Center. The following picture shows a basic overview of the Xonar D1 Audio Center. The following sections of this manual will describe its functions in more detail.

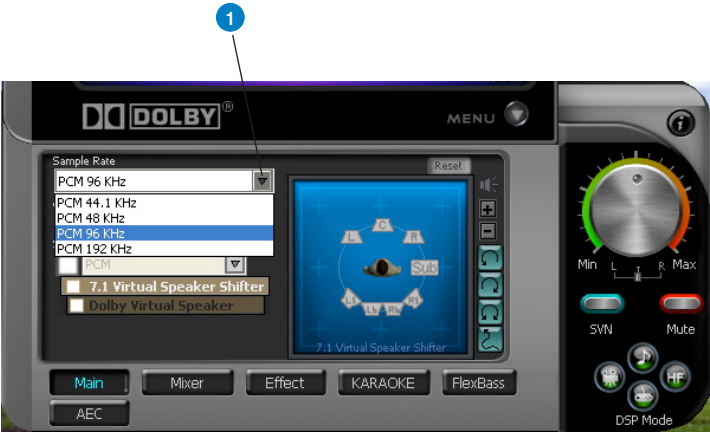


No	Item	Description
1	Display Area	This display area shows the 10-band signal meter, volume level, and the status of the Dolby technologies, EQ, and DSP modes. Note: this area just displays information, but is not used to alter settings.
2	Menu Open/Close	Clicking this button will move the display area and reveal the configuration area below. Clicking it again will move the display area back down.
3	Master Volume	This rotary knob controls the master playback volume. Drag the small circle inside it to change the volume level.
4	SVN Button	Click this button to enable the "Smart Volume Normalization" feature for constant volume from all playback sources. It will display a blue light when enabled.
5	Mute Button	Click this button to mute audio playback; it will display a red light when playback is muted.
6	DSP Mode	These 4 buttons give access to quick sound effects combinations for Music, Games, DVD Video, and effect-free (Hi-Fi) modes.
7	Setting Menu Panel	This panel gives access to setting tabs, including Main Settings, Mixer/volume, Effects, Karaoke/MagicVoice, and FlexBass. (see the following details)
8	Information icon	Clicking this icon will pop up driver's Information window.

6.2 Main Setting

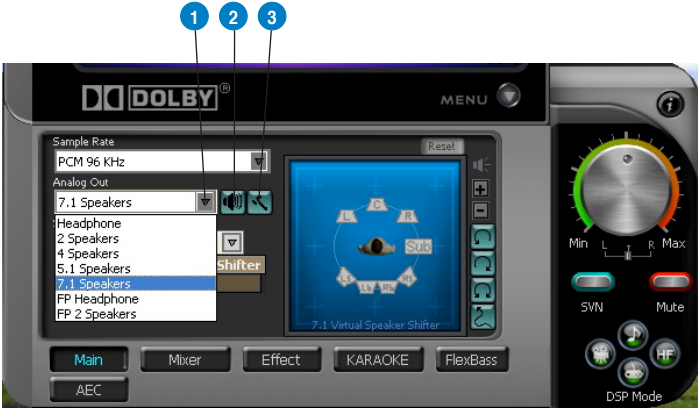
6.2.1 Sample Rate

The Sample rate determines the number of audio samples per second that the Digital-to-Analog Converters (DAC) and S/PDIF digital interface will output. The Xonar D1 audio card can support sample rates up to 192KHz (44.1K, 48K, 96K, 192KHz). Usually audio CDs and MP3 files are 44.1KHz; DVD-Video uses 48KHz; DVD-Audio or other HD media may contain 96KHz or 192KHz high-definition audio content. Please select the corresponding sample rate for your playback sources to get the best audio fidelity. Even if your setting differs from the audio source's sample rate, the Xonar D1 engine will do super high fidelity sample-rate-conversion with a double floating-point filter, which can reduce total harmonic distortion (THD+N) by -140dB.



No	Item	Description
1	Sample Rate	<p>Please select the sample rate that corresponds to (or exceeds that of) your playback sources, for optimal audio fidelity. The Xonar D1 audio card supports sample rates up to 192KHz (44.1K, 48K, 96K, 192KHz). Typical values:</p> <ul style="list-style-type: none">-Audio CD, MP3, WMA, Wave files are 44.1KHz;-The audio of DVD-Video is 48KHz;-DVD-Audio or other HD media may contain 96KHz or 192KHz high-definition audio content.

6.2.2 Analog Out/Speaker Test




No	Item	Description
1	Analog Out	<p>The Analog Out setting is used to match your actual speaker setting, such as headphones, 2 speakers (or 2.1), 4 speakers (or 4.1), 5.1 speakers, 7.1 speakers, Front Panel Headphone and Front Panel 2 speakers (or 2.1). Xonar D1 will play the channels and do the proper 3D/Dolby sound processing accordingly. Please select the correct speaker type for your connected speakers.</p>
2	Speaker Test	<p>Click this button to show the speaker test window in the right pane. Click the “play” button to test each speaker one by one or click each speaker manually to test.</p> <p>(note: the Speaker Test function is not available on Windows Vista due to a limitation in its audio stack.)</p>
3	Speaker Swap	<p>Clicking this button will pop up an advanced setting window to allow you to:</p> <ul style="list-style-type: none">–Swap center/bass outputs for 5.1/7.1-speaker set ups-Swap Side/Surround outputs for 7.1-speaker set ups <p>Check the box if your speakers are outputting the incorrect channel. Otherwise, leave them blank.</p> <div></div>

6.2.3 SPDIF Out/DDL

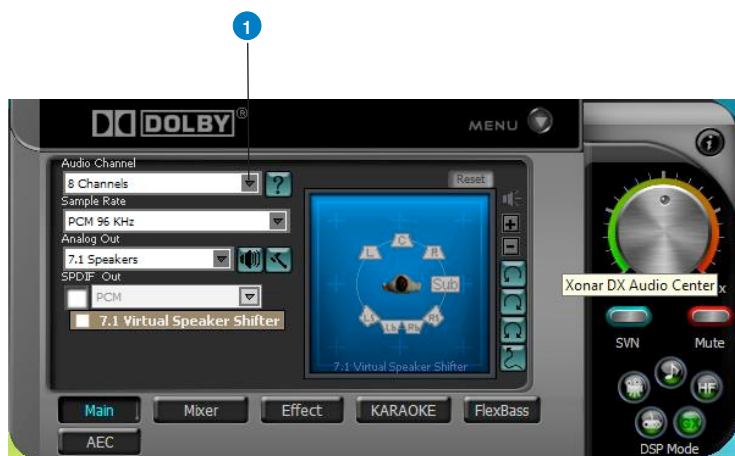
Xonar D1 is capable of outputting Dolby Digital Live, which are real-time encoders that transcode any audio, including games and music, into industry-standard Dolby Digital bit-streams on-the-fly. This is ideal for playback through a home theater system, creating an immersive and impressive cinema surround sound experience. It enables a single digital connection to carry high quality Dolby Digital surround audio from your PC to digital speakers and AV Receivers.



No	Item	Description
1	S/PDIF Out enable/disable	Click this check box to enable S/PDIF output. Note: Ensure that you enable S/PDIF output when using the S/PDIF out header onboard.
2	S/PDIF Output Formats/Functions	This pull-down menu allows you to select one of the following four formats: -PCM (Pulse Code Modulation, which is a typical raw audio data format.) -Dolby Digital Live real-time 5.1ch encoding
3	Dolby Digital Live advanced upmixing option	This advanced setting will automatically upmix stereo (2ch) content to 5.1 channel surround with Dolby Pro-Logic II when using Dolby Digital Live output. 

6.2.4 Audio Channels (For Vista only)

This setting only appears in Windows Vista. Vista will deliver the audio channels to the audio driver according to this setting, no matter what the original audio content is or how many channels they have. Therefore, you need to set this in accordance with your audio content before you play it. Please note that this setting is synchronized with Vista's system speaker configuration and changing the setting during playback will cease the audio playback program. You may have to restart the program after the change. It's recommended that you close all playing programs before you change the setting.

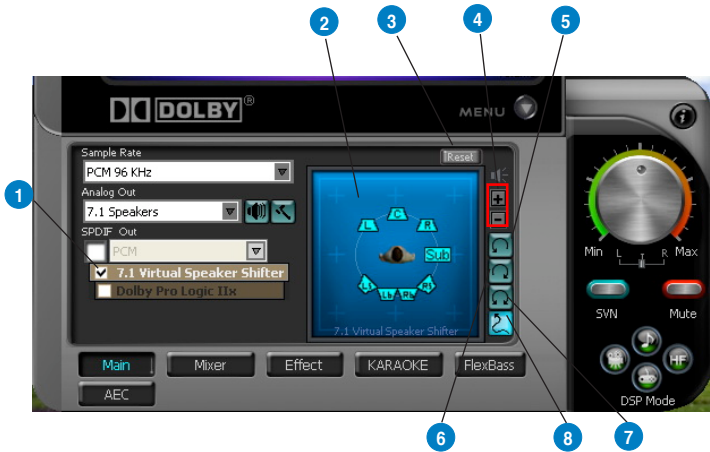


No	Item	Description
1	Audio Channels	<p>Here are some typical suggestions:</p> <ul style="list-style-type: none">-MP3, WMA, AAC, CD, VCD, 2D games => 2 channels-DVD-Video with Dolby Digital or DTS 5.1 => 6 channels-DVD-Video with Dolby Digital EX or DTS ES => 8 channels-3D games => 8 channels

6.2.5 7.1 Virtual Speaker Shifter

The 7.1 Virtual Speaker Shifter has the following major features:

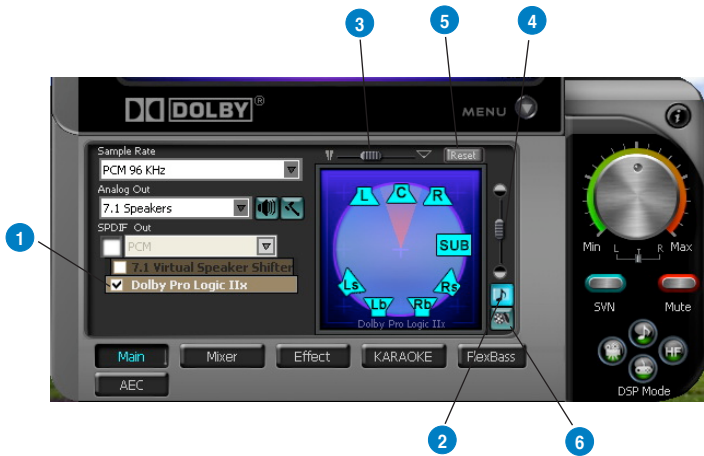
- Expanding/upmixing audio to 7.1-channel surround sound
- Virtualizing 7.1 surround sound over any set of speakers
- Shiftable virtual speaker positioning allows you to adjust the best sound field easily without moving physical speakers and wires



No	Item	Description
1	Shifter enable/disable	Click this check box to enable the 7.1 Virtual Speaker Shifter. Clicking the text bar will switch the right window to the Speaker Shifter page for manual adjustments.
2	Drag speaker or listener	You can drag each speaker or listener to a different relative position "virtually" using only your mouse. The Xonar D1 audio card will process it and virtualize each speaker position in real-time. The Subwoofer has no directional sounds, and hence can be moved only closer or further away.
3	Reset	Reset all Speaker Shifter settings to the defaults.
4	Increase/decrease volume	Click + to increase volume (move speakers closer); click – to decrease volume (move speakers further away)
5	Counter-clockwise	Make all speakers (except Subwoofer) rotate counter-clockwise
6	Clockwise	Make all speakers (except Subwoofer) rotate clockwise
7	Manual Rotation	Manually drag and rotate all speakers (except Subwoofer)
8	Manual Drag Mode	This is the default mode that allows you to manually drag each speaker or the listener with your mouse.

6.2.6 **Dolby Pro-Logic IIx**

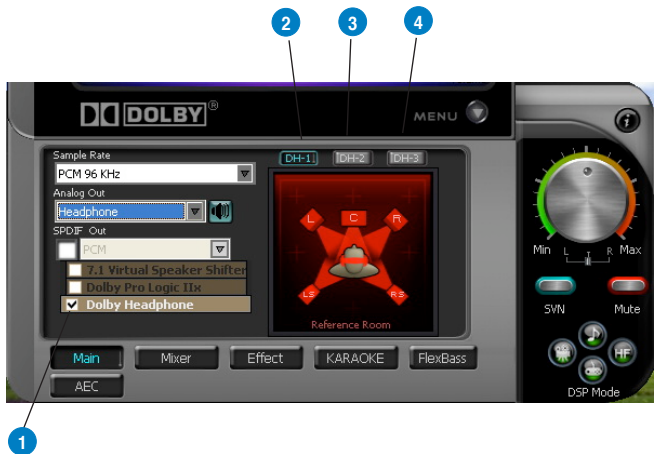
Dolby Pro-Logic IIx is a 7.1 surround upmixing technology and is widely used in home theater systems, TVs, game consoles, and car audio systems. It can expand stereo audio, such as MP3, CD, and TV programs into immersive 5.1 or 7.1-channel surround.



No	Item	Description
1	Dolby Pro-Logic IIx enable/disable	Click this check box to enable Dolby Pro-Logic IIx. Clicking the text bar will switch the right window to the Pro-Logic IIx page for manual adjustments.
2	Music Mode	Music mode is the default mode for regular music playback. In this mode, you can adjust the Center Width and Dimension parameters.
3	Center Width	This parameter is used to set the spread of the center, mainly for the vocal signals of songs and music. Drag the scroll bar to the left to centralize the vocal signal. Drag to the right side to widen the vocal sound range.
4	Dimension	The dimension parameter fades sounds to the front or rear of the listener.
5	Reset	Reset all settings to the defaults.
6	Movie Mode	Movie mode is a preset optimized for movie audio.

6.2.7 **Dolby Headphone**

Dolby Headphone creates a stunning multi-channel surround experience over ordinary stereo headphones for playing 3D games, watching 5.1 DVD movies, and listening to music. Dolby Headphone produces surround sound cues so realistic that you will believe you are listening over speakers in a well-controlled studio. Dolby Headphone can also improve listening comfort and reduce "listener fatigue" from long listening over headphones.





No	Item	Description
1	Dolby Headphone enable/disable	Click this check box to enable Dolby Headphone. Clicking the text bar will switch the right window to Dolby Headphone page for manual adjusting.
2	DH1	Dolby Headphone (DH) provides three room filters that may be used with any type of audio. They differ in the sense of the "spatial dimension" they impart. DH1—Reference Room: Small, acoustically damped room.
3	DH2	DH2—Livelier Room: More acoustically live than DH1
4	DH3	DH3—Larger Room: Larger room than DH1; more distant and diffused effect.

6.2.8 Dolby Virtual Speaker

Dolby Virtual Speaker technology simulates a 5.1-speaker surround sound listening environment from as few as two speakers. Dolby Virtual Speaker also creates a wider two-channel environment during playback of stereo CDs and MP3 content, and when combined with Dolby Pro Logic® II processing, delivers a virtual 5.1-channel surround listening experience from any high-quality stereo source.



No	Item	Description
1	Dolby Virtual Speaker enable/disable	Click this check box to enable Dolby Virtual Speaker. Clicking the text bar will switch the right window to a Dolby Virtual Speaker page for manual adjusting.
2	Reference Mode	Dolby Virtual Speaker provides two modes of virtualization: The first is Reference mode, which virtualizes the missing speakers as in the following picture. 
3	Wide Mode	Wide mode virtualizes the necessary speakers and enhances the surround experience as in the following picture. 

6.3 Mixer/Volume

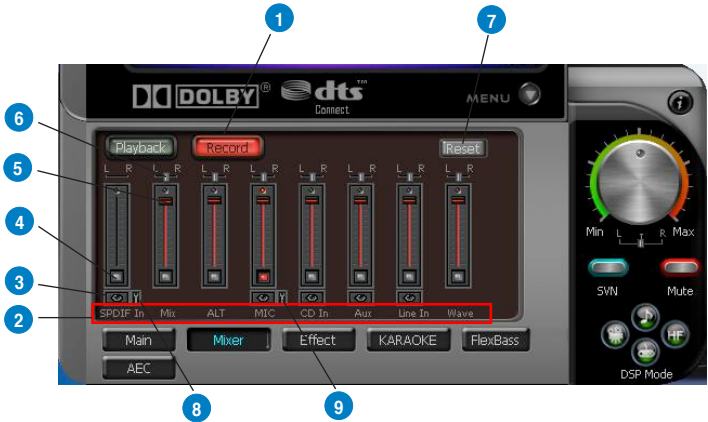
The mixer page is designed to control the volume for playback and recording on the Xonar D1. In addition, the Xonar D1 also provides a high-quality digital monitoring function for hearing the recorded audio from the speakers. You can also process the input signals with all playback sound effects such as Dolby technology.

6.3.1 Playback Volume





No	Item	Description
1	Playback Volume Tab	Click this button tto show the playback volume page.
2	Source/Path Name	This shows the source name for each volume control slider, including: <ul style="list-style-type: none">- WAVE: All digital audio sources except MIDI files- SW: Software Synthesizer; control the playback volume of the MIDI files- CD: CD-ROM playback (CD-DA) volume control- LEFT, RIGHT...: the volume control for each speaker/ channel. Note: Windows® Vista does not support WAVE, Synthesizer and CD Player volume controls.
3	Mute/Unmute button	Click this button to mute or unmute the audio channel.
4	Volume Slider	Drag this slider down to decrease the volume; drag it up to increase the volume. The tool-tip reveals the percentage number from 1 to 100 in terms of the full scale level.
5	Left/Right Balance	The horizontal slider controls the volume between the left and right channels.
6	Reset	Reset all volume controls to the default settings

6.3.2 Recording/Monitoring Volume



No	Item	Description
1	Recording Volume Tab	Click this button to show the recording volume page.
2	Source/Path Name	<p>This shows the source name for each volume control slider, including:</p> <p>Mix: Stereo Mix which will record all analog inputs and digital wave audio you are playing on PC</p> <p>MIC: recording from MIC jack</p> <p>Aux: recording from Aux-In for typically TV-tuner card audio or other sound sources</p> <p>Line-In: recording from Line-in jack for external audio devices</p> <p>WAVE: recording from digital wave audio you are playing on PC (Note: Windows Vista doesn't support WAVE recording.)</p>
3	Monitoring button	<p>Click this button to monitor and loopback recording audio to outputs (PC speakers). Therefore, the recording volume will influence the monitoring signals from speaker outputs. The audio will be mixed into the streams you are playing out from your PC and all DSP effects will be applied to the source, too. A typical benefit is to apply Dolby Pro-Logic IIx 7.1-ch spreading for your TV audio, CD, MP3, or stereo game console audio from Wii, Xbox, PS2/PS3/PSP, etc. To apply Dolby Virtual Speaker is suitable for two-speaker environment.</p>

4	Recording Selector button	Click this button to select the path/source you are going to record. Please note that the recording function on Windows is a one-path selector. So, you can select only one default recording source at a time. You may have to restart the recorder program if you switch to a different source. (Note: On Vista, some application programs may allow you to select the recording device/path in the recording programs themselves.)
5	Recording Volume Slider	Drag this slider down to decrease the recording volume; drag up to increase the recording volume. The tool-tip reveals the percentage number from 1 to 100 in terms of the full scale level.
6	Left/Right Balance	This horizontal slider controls the volume between the left and right channels.
7	Reset	Reset all volume controls to the default settings
8	Microphone-In Advanced Setting	<p>Click this button  to open the advanced settings for the Microphone-In:</p>  <p>You can check with “Front Panel Microphone” to enable microphone of front panel.</p> <p>Enabling “Microphone Boost” will increase a volume gain to boost microphone input signals. For typical low-cost PC microphone, it's recommended to enable this function.</p>

6.4 Effects

6.4.1 Environment Effects

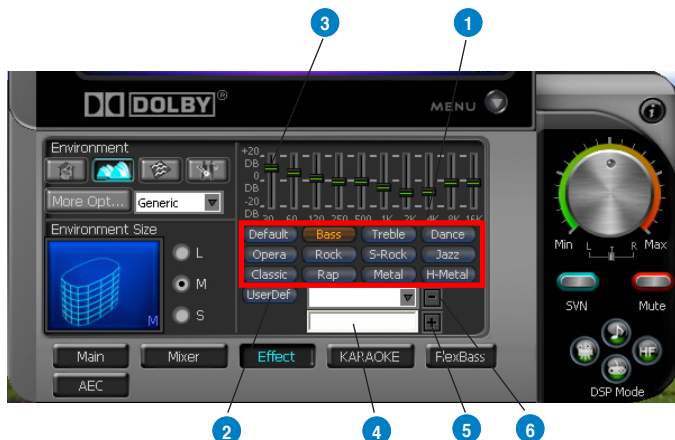
Environment effects can be used to create realistic listening experiences that mimic different environments. There are a total of 27 environment options, which can be applied to all 2D sound sources, like music.



No	Item	Description
1	Default Environments	These four buttons activate Bathroom, Concert hall, Underwater, and Music Pub environments, respectively.
2	More Option	Clicking this button will apply the environment effect that you select from the pull-down menu on the right side. There are another 23 options in this menu.
3	Environment Size	There are three size settings for each environment: Large, Medium, and Small.

6.4.2 10-Band Equalizer

The equalizer can modify the audio output for different frequencies, and be used to compensate for deficiencies in your speakers/systems. There are 12 default patterns and you can also make your own settings.



No	Item	Description
1	Default Equalizer Options	There are 12 available equalizer patterns. Click one to apply it.
2	User Defined	You can click this button to apply your own defined parameters saved in the pull-down menu.
3	Equalizer Slider	Adjust the gain for each band (30~16KHz)
4	Save Name	Key in a name for your own "User Defined" equalizer setting
5	Add/Save	Click this + button to save the parameters into User Defined list
6	Delete	Click this - button to delete the parameters from User Defined list

6.5 Karaoke/Magic Voice

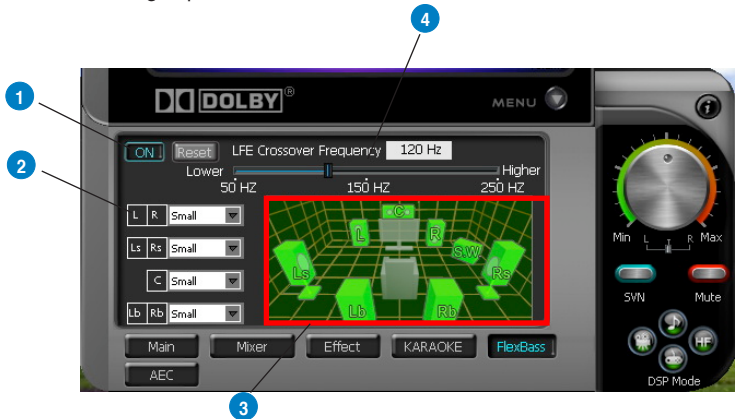
The Xonar D1 provides powerful features for Karaoke, including Key-Shifting, Vocal Cancellation and Microphone Echo. Microphone Echo can generate natural echo effects on your singing voice just like a karaoke machine. Key-Shifting can change the pitch of Karaoke background music, and Vocal Cancellation can reduce the original vocal in songs and keep the music and symphony for karaoke.



No	Item	Description
1	On/Off	The switch to turn on or off the functions on this page.
2	Key-Shifting	Check the box to enable or disable the key shifting feature for music playback from 4 semitones below, to 4 semitones above.
3	Vocal Cancellation	Checkbox to enable or disable the vocal cancellation function and adjust the voice cancellation level from 0 to +100. +100 will eliminate most original vocals (default value is 50).
4	Mic Echo	Select the Mic Echo function and adjust the gain for echo signals (30~16KHz)
5	Reset	Reset all settings to the default.

6.6 FlexBass

FlexBass, an advanced bass management and enhancement mechanism, allows you to select each satellite speaker's type for optimal sound performance from the speakers. (Small: common speaker that cannot produce low frequencies; Large: wide-band speakers that can produce low frequencies well). It comes with an adjustable crossover frequency for the boundary of the bass signals. FlexBass will filter out the bass signals from small speaker channels and redirect them all to the subwoofer or Large speakers.



No	Item	Description
1	On/Off	The switch to turn on or off all functions on this FlexBass page.
2	Small/Large speaker option	<p>Select the speaker type that you connected. If your speaker type cannot perform low-frequency signals (bass), please select "Small" speaker type and Xonar D1 will filter out the bass signals and send them to the subwoofer channel. If those speakers are full-range, you can select the "Large" speaker type.</p> <p>Note: Common, cheap PC's 2-channel speakers are usually small-type speakers. Please refer to the speaker's specification. If you have any questions, please consult your speaker vendor. However, common 2.1 speakers with a subwoofer should be categorized as Large speakers because the subwoofer can redirect the bass signals inside the two channels to the subwoofer speaker automatically.</p>
3	Picture for Small/Large speaker	<p>Colors for small/large speakers are different.</p> <p>Orange: large speakers</p> <p>Green: small speakers</p>

Adjusts the cut-off frequency (50~250Hz) for LFE (low-frequency effects) signals. Xonar D1 will filter out the bass signals below the crossover frequency from small speaker channels and forward them to the subwoofer. The higher the crossover frequency, the more bass signals will be subtracted.

6.7 AEC (Acoustic Echo Cancellation)

Xonar D1 provides advanced Acoustic Echo Cancellation (AEC) for best voice communication quality over your speakers. AEC technology can eliminate up-to-40dB speaker echo return and suppress noises into your microphone for easier conversation experience. AEC is an innovative feature to make Xonar D1 the best sound card choice for online chatting in VOIP applications (Skype, MSN, Google, QQ, etc.) or online gaming. AEC provides the following benefits to you:

- Reduce the voice acoustic echoes like speakerphone devices when others talk to you on line
- Minimize the playback sound echoes into your microphone during gaming or music playback
- Effectively suppress background or system noises into your microphone
- 32-bit floating point algorithm providing precisely adaptive echo cancellation performance up to 40dB
- Supports all VOIP applications and online games

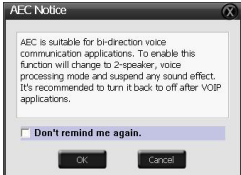
To achieve the best performance of AEC function, the ideal system requirements are as follows:

1. Speakers and microphone are low distortion (max. THD < 2%)
2. Flat frequency response between 300~4KHz
3. Use omni-direction electret microphone with ≥ 40 dB sensitivity
4. The microphone is more than 30cm far from PC's speakers (fix the distance) and do NOT turn your speakers too loud
5. Put your microphone 20~30cm away from you (fix the distance) and do NOT speak too close or too loud into the microphone to avoid signal clipping and distortion. Enable "microphone boost" on Xonar D1 audio center mixer to get proper input signal level.
6. It's suggested to disable original AEC function residing in some of the soft-phones or voice communication programs to get best performance from Xonar D1 audio card.



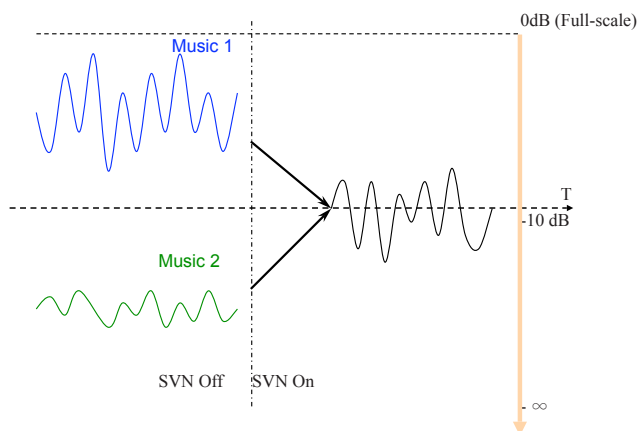
AEC function will be only suitable for bi-direction voice communication applications. The speaker type will be set as 2 speakers and special voice processing mode while AEC is applied (all audio effects will be suspended and those controls on audio center will be frozen.). After you finish the voice-over-IP applications, please remember to turn it off for normal high-fidelity audio playback mode.



No	Item	Description
1	AEC	Click AEC function page
2	Enable AEC	<p>Click the checkbox to enable AEC function. A alert message will pop up:</p>  <p>This message implies the speaker configuration will be set to 2 speakers and all sound effect processors will suspended except AEC function. Click "OK" to accept it; Click "Cancel" if you want to enable it later. Check "Don't remind me again" will not show this message again.</p>

6.8 Smart Volume Normalization

Smart Volume Normalization™ (SVN) automatically keeps all music or video/TV audio output at a constant level to reduce manual adjustment hassles inherent with sound sources of different loudness. It allows you to listen to various content, like MP3, TV program, DVD video and even games with consistent sound level. The following graph shows how different signals 1 & 2 will become the same level (for example, 10dB below full scale) after you turn on SVN. Please note that for lower volume music 2, it will become louder when you turn on SVN; and for higher volume music 1, it will become quieter.



No	Item	Description
1	SVN On/Off	Click this button to enable SVN. This button is outlined blue when active.
2	SVN Display	When SVN is enabled, "Smart Volume" will be lit up at the bottom of the volume meter and the volume meter will show the level.
3	SVN Blue Light	When SVN is enabled, the master volume knob will be illuminated by a blue light. It will be lit red if the volume is muted.

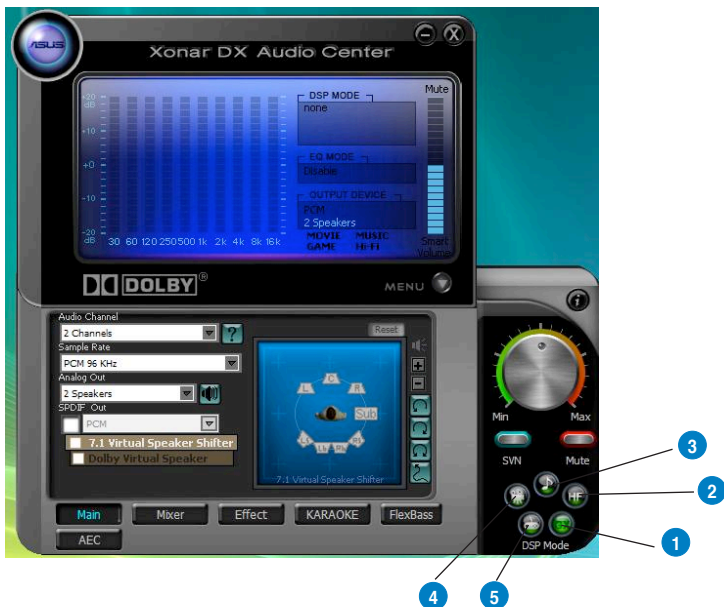
6.9 DS3D GX (for Vista Only) and DSP Modes

Xonar D1 is introducing an innovative technology –DirectSound 3D Game Extensions v1.0 (DS3D GX 1.0)- to restore DirectSound 3D Hardware acceleration mode and its subsidiary EAX effects on Windows Vista for 3D games. Unlike some proprietary API like OpenAL, DS3D GX doesn't require games to support OpenAL API. All existing games compatible with Microsoft DirectX and DirectSound 2D/3D will be supported with DS3D GX technology. Before you start EAX and DS3D HW games, please enable DS3D GX on the Xonar D1 audio center, and disable the function after the games.

Supports latest DS3D GX 2.0 for gaming on Vista & XP

DS3D GX 2.0 not only revives EAX and DirectSound HW effects, but also allows you to run EAX HD 5.0 games on both XP and Vista. It provides the best compatibility with existing DirectX games. GX2.0 also adds innovative VocalFX voice effects for existing EAX games or VOIP applications.

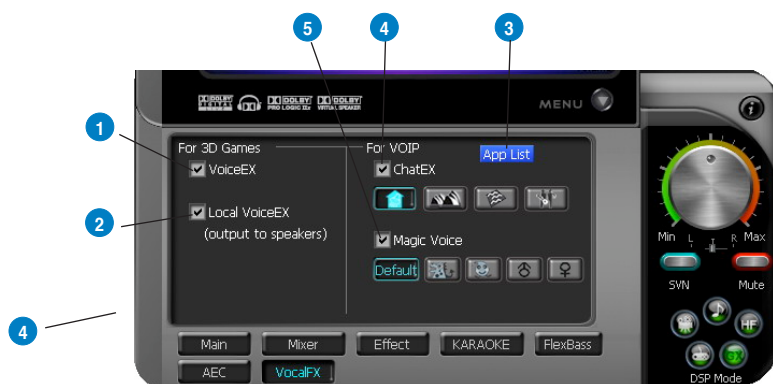
Besides the abundant sound effects described above, the Xonar D1 also provides quick Digital Sound Processing modes which are configured for typical applications including Music, Movies, and Games over different output speaker types. In addition, Xonar D1 also offers a Hi-Fi mode for hi-fidelity playback without any effect processing to keep the original audio fidelity. Every time you turn on Hi-Fi mode, Xonar D1 will clear all sound effects. It's also recommended to use Hi-Fi mode for audio quality tests (using RMAA software or another machine-based measurement). Use the DSP mode button as the quick setup if you don't wish to know the details of the effect setup. (Note: no sound effects will be applied to high-definition 96KHz/192KHz content.)



No	Item	Description
1	GX Mode	DirectSound 3D Game Extensions mode to support EAX and DirectSound 3D Hardware extensions for lots of DirectX/ DirectSound3D games on Windows Vista and XP.
2	Hi-Fi Mode	This mode is set for Hi-Fidelity playback, where all effects will be cleared to keep the original digital data and analog output quality as high as possible.
3	Music Mode	This mode is set for Music playback.
4	Movie Mode	This mode is set for DVD Movie playback.
5	Game Mode	This mode is set for Games.

6.10 VocalFX

VocalFX is an innovative voice processing technology to let your voice get into the realistic game landscape (VoiceEX) or to emulate the background scenes in online chat (ChatEX). It also allows you to change your voice pitch to disguise who you are (Magic Voice). These features dramatically increase the fun for voice communication on PC.



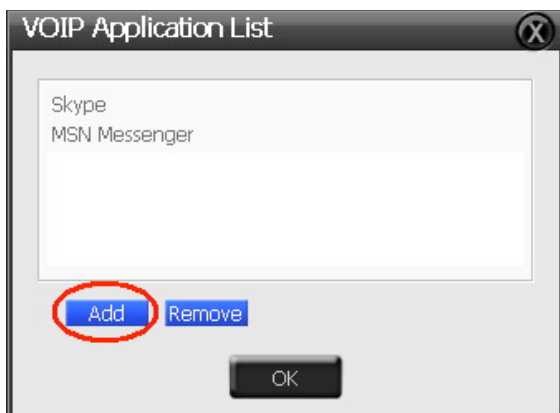
No	Item	Description
1	VoiceEX	It produces realistic and dynamic environmental reverberation for your voice in 3D gaming communication.
2	Local VoiceEX	It produces realistic and dynamic environmental reverberation for your voice in 3D gaming communication. (You can hear your voice form speakers)
3	App List	You can add VOIP application into VOIP application List.
4	ChatEX	It emulates different background environment effects when you chat online.
5	Magic Voice	Changes your voice pitch to different types for disguising your real voice or just for fun in online chatting

For 3D Games

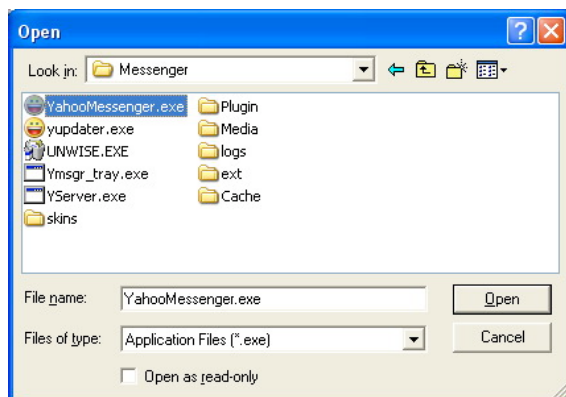
1. Check the check box of VoiceEX and Local VoiceEX.
2. Make sure you and your team member can talk each other in the game.

For VOIP

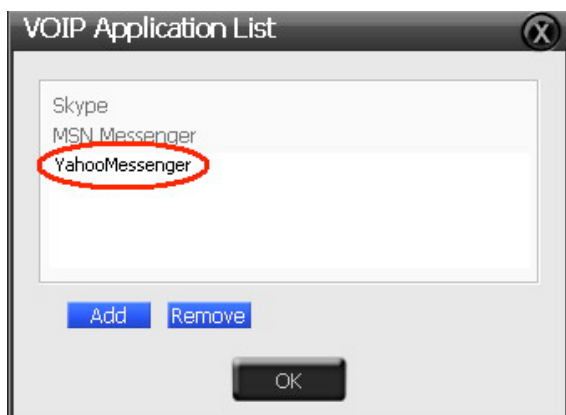
1. Press App List
2. If you don't see the VOIP application of yours in the list, press Add.(Make sure the Skype and MSN Messenger are the latest version)



3. Look for the application's location and Open it.

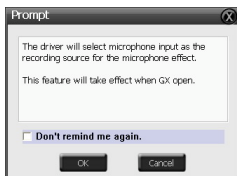


4. Your VOIP application has been added into list.



5. Check the check box of ChatEX and Magic Voice.
6. You can use ChatEX and Magic Voice when you chat online.

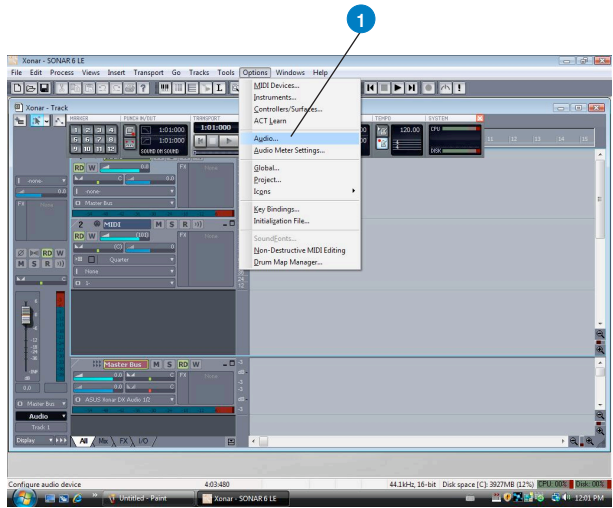
Click the checkbox to enable VocalFX function, then a prompt message will pop up:

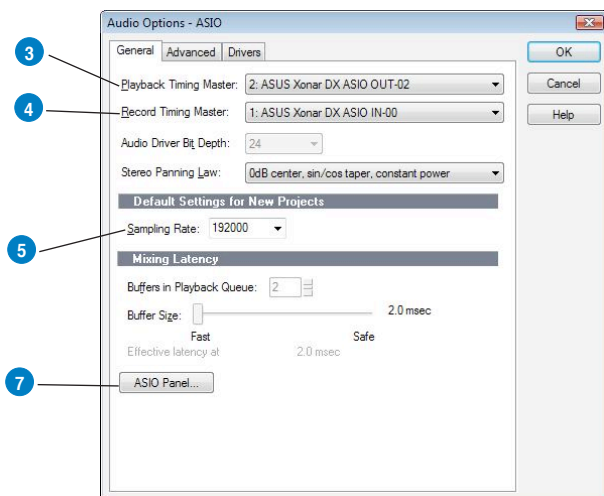
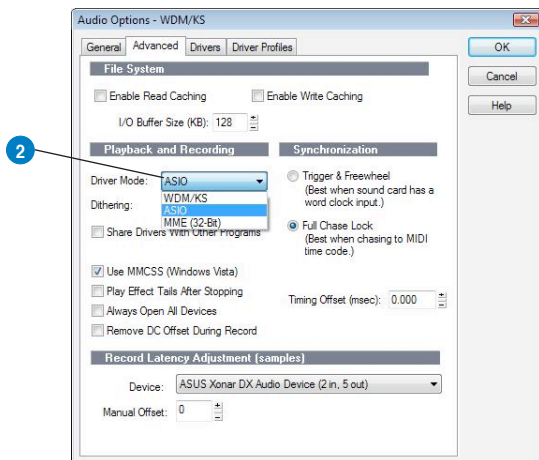



This message implies the record device will be set to microphone. Make sure the GX function is enabled. Click "OK" to accept it, or "Cancel" if you want to enable it later. Check "Don't remind me again" if you don't want to see this message pop up next time.

No	Item	Description
1	Preferences	Step 1 is to open the “Preferences” window from the Options tab.
2	Driver Type	Step 2 is to select “ASIO” as the driver type. (WDM and MME are other Windows driver types)
3	Audio Device	Step 3 is to choose “ASUS Xonar D1 ASIO” as the Audio Device.
4	Hardware Setup	Step 4 is to click the Hardware Setup to configure the Bit-depth (16/24bit) and latency (1ms~300ms). <div data-bbox="399 464 495 606"> </div>
5	Sample Rate	Step 5 is to select the sample rate from 44.1, 48, 96, 192KHz.

When Using Sonar LE...





No	Item	Description
1	Audio Options	Step 1 is to open the “Audio Options” window from the Options tab.
2	Driver Mode	Step 2 is to select “ASIO” as the driver mode in Advanced tab. (WDM and MME are Windows driver types) The changes will take effect after you restart the program next time.
3	Playback Timing Master	After step 2, Sonar LE will display 4 output drivers: “ASUS Xonar D1 ASIO Out -00~06”. Make sure you are using 00 or another one.
4	Recording Timing Master	After step 2, Sonar LE will display 1 input driver: “ASUS Xonar D1 ASIO In -00”. Make sure you are using it.
5	Sample Rate	Step 5 is to select the default file sample rate (44.1, 48, 96, or 192KHz) for your Sonar project.
6	ASIO Panel	<p>If you would like to configure bit-depth (16/24bit) and latency (1ms~300ms) of the Xonar D1 ASIO driver, click this ASIO panel to reset them. The changes will take effect the next time you start the program.</p> 

For other applications that support ASIO, such as WaveLab, Cubase, Reason, Winamp, etc, the setup will be very similar to the above.

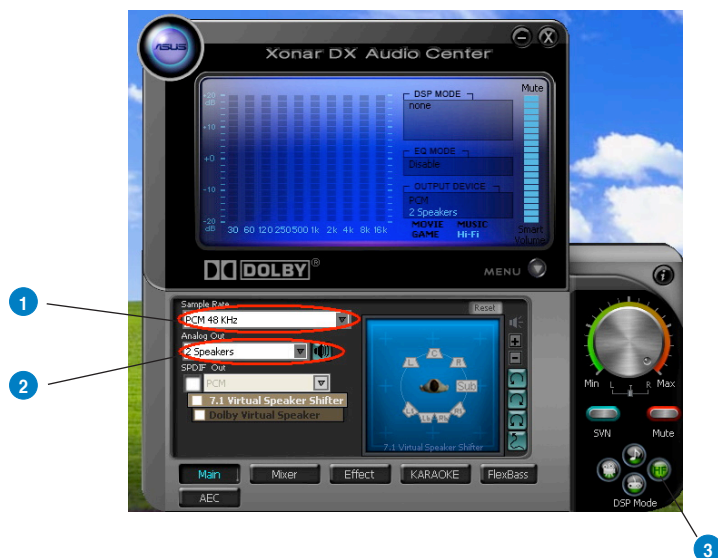
7. RMAA Test Guide

The Xonar D1 driver CD includes RightMark Audio Analyzer (RMAA) v5.6, a popular software intended for testing the quality of audio equipment, be it a sound card, portable MP3 player, consumer CD/DVD player, or a speaker system. The measurements are conducted by playing and recording test signals, and using frequency analysis algorithms. The following provides a step-by-step loop-back test guide for your Xonar D1 audio card.

7.1 Setting Up Xonar D1 Audio Card

Open the Xonar D1 Audio Center. Use the settings below:

1. Select the sample rate you will be using with RMAA (here we set 48KHz for testing 48KHz/24bit signals).
2. Set analog output to 2-speaker mode (to get rid of any channel processing over RMAA stereo signals in the driver)
3. Turn off all sound effects including Dolby, 7.1 speaker shifter, EQ, Environment, etc. A quick way to do so is to enable the “Hi-Fi mode” button in the Audio Center.



4. Go to the Mixer Recording page and select “Line In” as the recording source. Click “Reset” to make sure the recording volume is on the default highest level (0dB). This allows you to get realistic output and input quality ratings for the Xonar D1 audio card.



You should use an external 3.5mm line cable as follows (as short as possible) to connect the Front-Out jack to the Line-In jack for loop-back testing. In that case, please select “Line In” as the recording source on the mixer page.



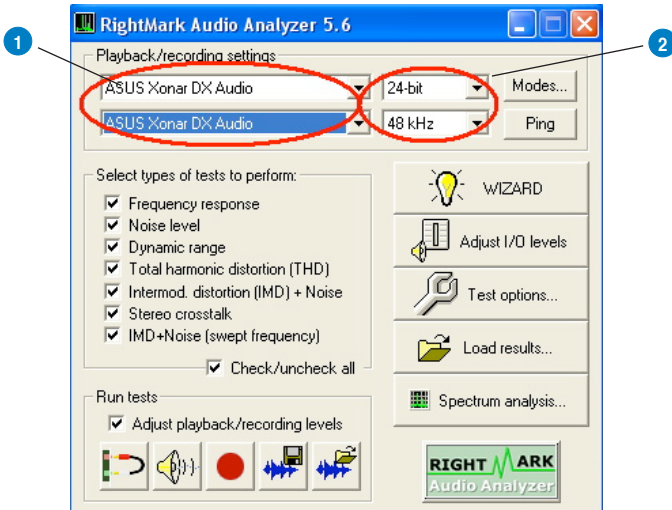
5. Click “Reset” on the playback volume mixer page to keep the volume setting on default.
6. Turn the master volume to the MAX level (0dB)



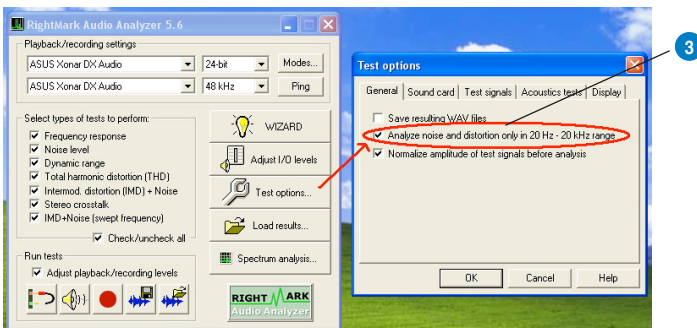
7.2 Configuration and Test with RMAA

Start RMAA and follow the setup procedure below.

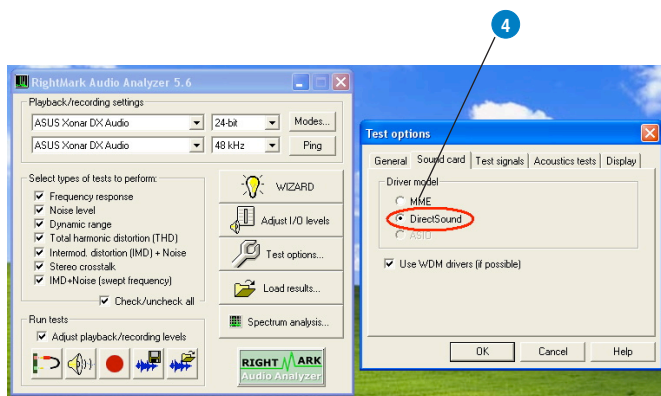
1. Select both of the playback/recording devices as “ASUS Xonar D1 Audio”.
2. Select 24bit and 48KHz for the test signals. (If you change the format here, please remember to go back to set the same sample rate output in the Xonar D1 Audio Center)



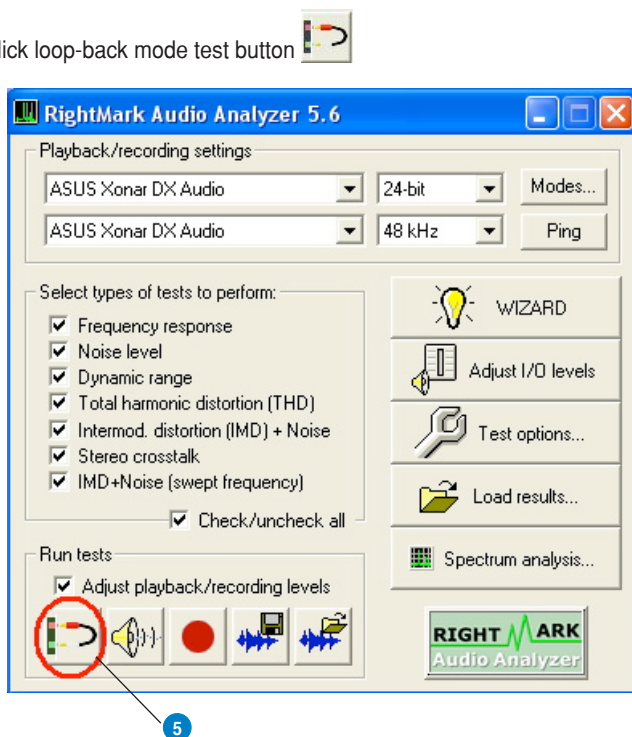
3. Click “Test options” button in RMAA and check “Analyze noise and distortion only in 20Hz-20KHz range” (audio in-band for human hearing) in the General tab.



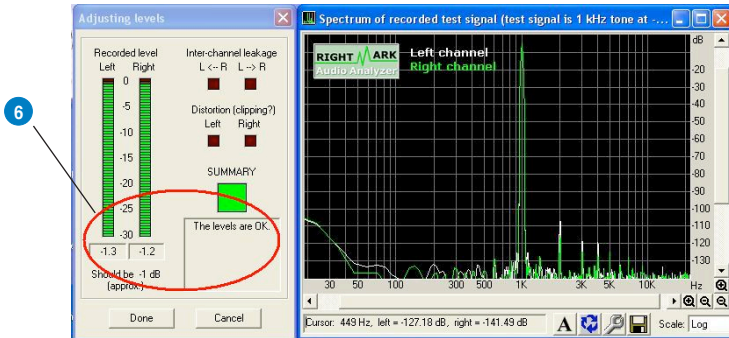
4. Go to the Sound Card tab and select “DirectSound” as the Driver Model (because Windows MME mode doesn’t support high-resolution 24bit audio playback and the data may be manipulated by Windows so that the real hardware quality can not be measured properly.)



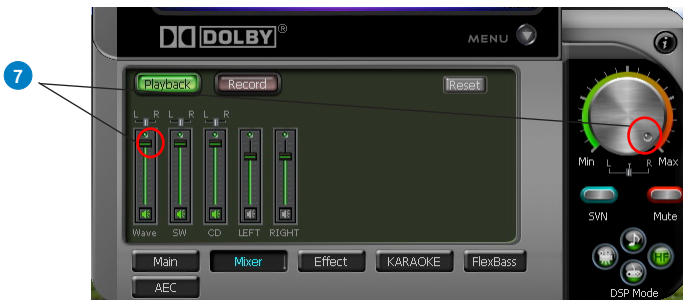
5. Click loop-back mode test button



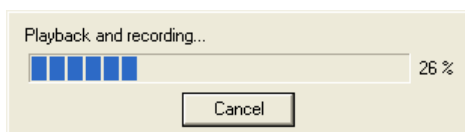
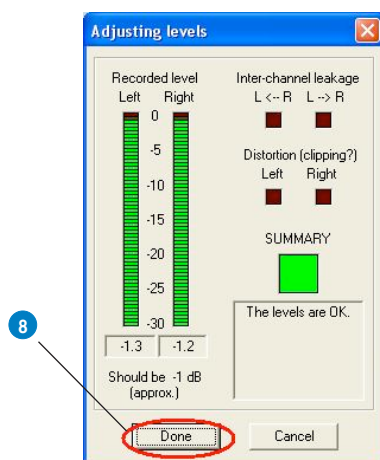
6. Check if the levels shown in the Adjusting level window are OK (the level meter will be green).



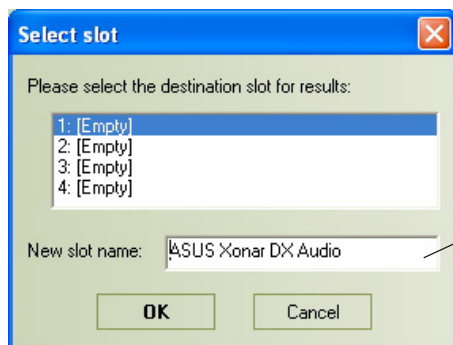
7. If the recording volume level is not high enough, please check and make the WAVE and Master Volume have been at the maximum level; Instead, if the recording volume level is too high, please lower the WAVE and Master volumes gradually until the level is ok.




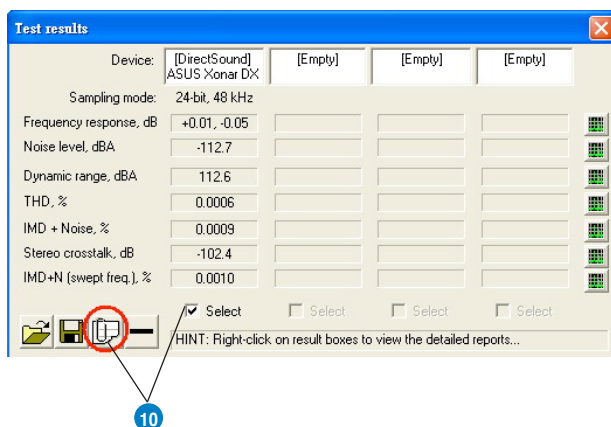
8. Begin the test by clicking the “Done” button. If you cannot get the level to be “OK” after the previous step, click “Done” anyways and proceed.



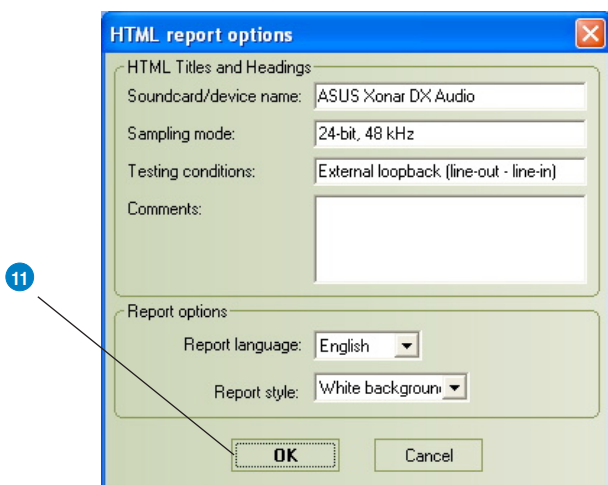
9. Enter “ASUS Xonar D1 Audio” in the New slot name and select one Empty slot. Then click “OK”.



10. RMAA will pop up the Test results window. You can click the “Select” checkbox and click  to “Make html report”.



11. Check and key in the report name/options as follows and then click “OK”.



7.3 RMAA Testing Results

Open the html file you created and saved in the test above, and it will display the report with both data and plots in your browser. The following report is a sample and you can see how high-fidelity and crystal-clean the Xonar D1 audio card is for both output and input (one of the world's finest sound cards, it has higher quality than most CE devices.) You can also try testing the performance for other sample rates and bit-depths with the same procedure.

8. RightMark Audio Analyzer test

Testing chain: External loopback (line-out - line-in)

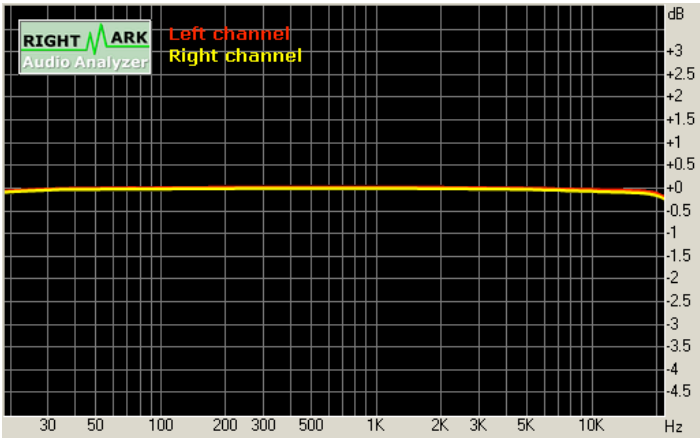
Sampling mode: 24-bit, 48 kHz

Summary

Frequency response (from 40 Hz to 15 kHz), dB:	+0.01, -0.05	Excellent
Noise level, dB (A):	-112.7	Excellent
Dynamic range, dB (A):	112.6	Excellent
THD, %:	0.0006	Excellent
IMD + Noise, %:	0.0009	Excellent
Stereo crosstalk, dB:	-102.4	Excellent
IMD at 10 kHz, %:	0.0010	Excellent

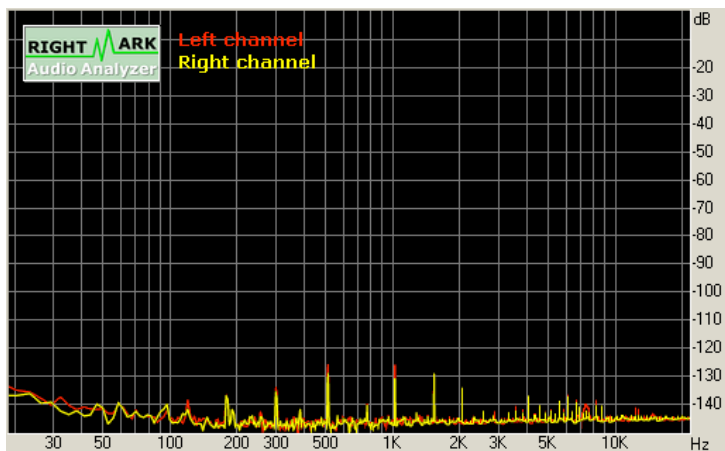
General performance: Excellent

Frequency response



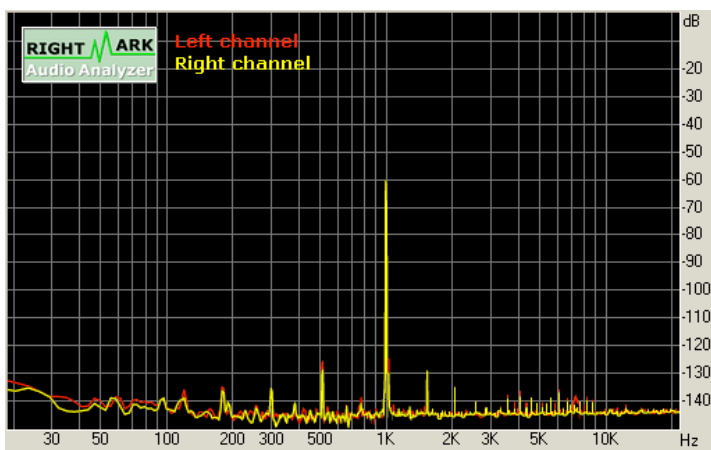
Frequency range	Response
From 20 Hz to 20 kHz, dB	-0.11, +0.01
From 40 Hz to 15 kHz, dB	-0.05, +0.01

Noise level



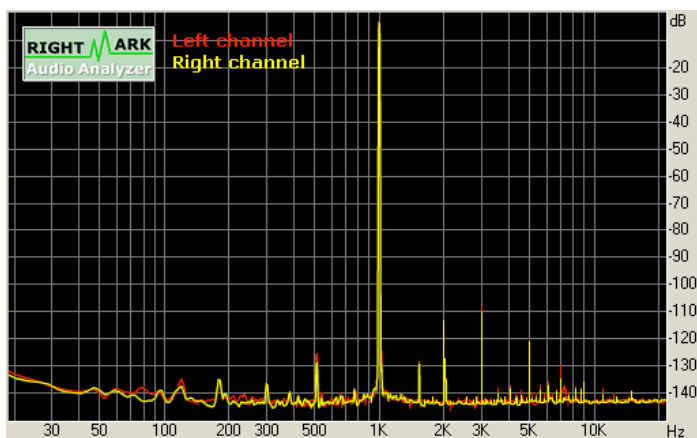
Parameter	Left	Right
RMS power, dB:	-111.4	-112.0
RMS power (A-weighted), dB:	-112.4	-113.0
Peak level, dB FS:	-87.5	-88.4
DC offset, %:	-0.00	-0.00

Dynamic range



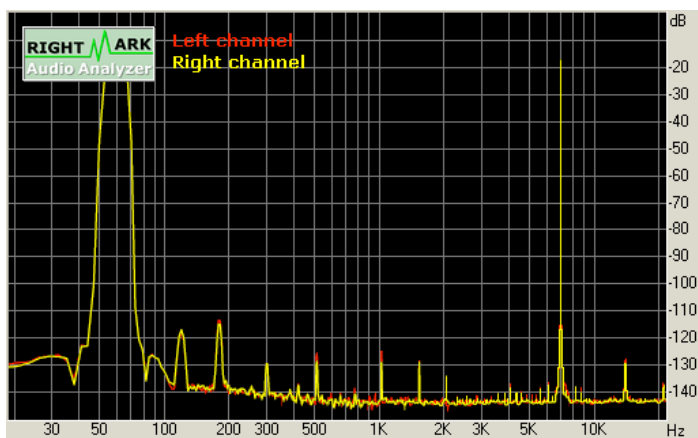
Parameter	Left	Right
Dynamic range, dB:	+111.4	+111.8
Dynamic range (A-weighted), dB:	+112.4	+112.8
DC offset, %	-0.00	-0.00

THD + Noise (at -3 dB FS)



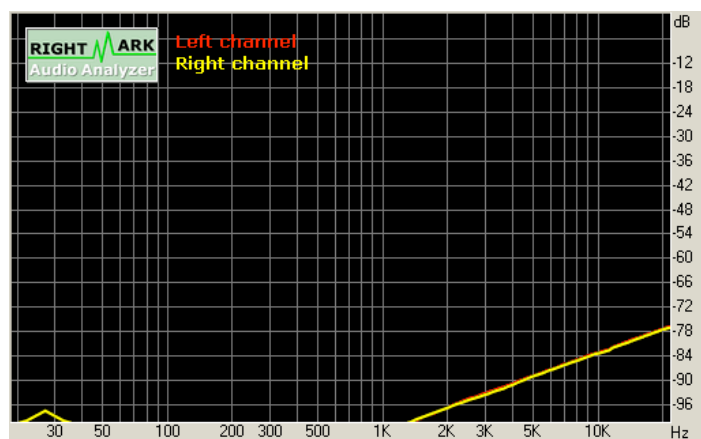
Parameter	Left	Right
THD, %:	0.0006	0.0006
THD + Noise, %:	0.0008	0.0008
THD + Noise (A-weighted), %:	0.0010	0.0009

Intermodulation distortion



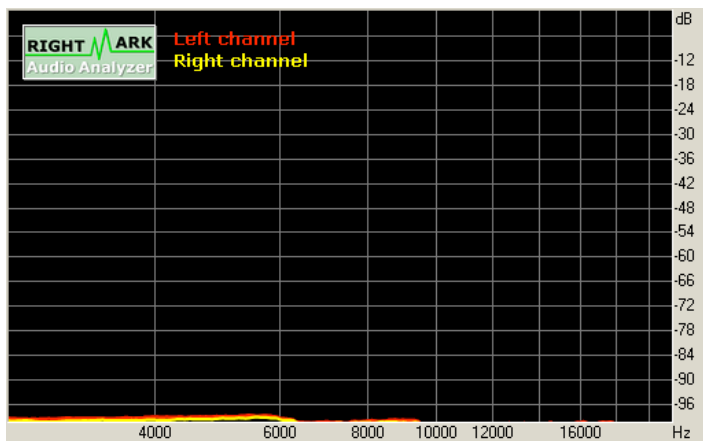
Parameter	Left	Right
IMD + Noise, %:	+0.0010	+0.0009
IMD + Noise (A-weighted), %:	+0.0008	+0.0007

Stereo crosstalk



Parameter	Left	Right
Crosstalk at 100 Hz, dB:	-109	-107
Crosstalk at 1 KHz, dB	-101	-101
Crosstalk at 10 KHz, dB	-82	-82

IMD (swept tones)



Parameter	Left	Right
IMD + Noise at 5 KHz,	0.0011	0.0011
IMD + Noise at 10 KHz,	0.0009	0.0009
IMD + Noise at 15 KHz,	0.0009	0.0009

9. Troubleshooting and FAQs

[Troubleshooting]

The audio card driver could not be installed on my PC.

Instructions:

1. Please make sure that you have properly installed the audio card in the PCI slot on your motherboard.
2. Check that the Windows hardware device manager has discovered a multimedia audio device. If no device is found, please try scanning for new hardware.
3. Please try soft reboot (restart) your Windows.
4. Remove the card, install it into another PCI slot, and try again.

I couldn't find the Xonar D1 Audio Center

Instructions:

1. Make sure you have installed the driver
2. Find the Xonar D1 Audio Center icon in the system tray on the bottom right-hand corner of the screen. Double click the icon to open the Xonar D1 Audio Center utility..



3. If the icon could not be found in the system tray, go to the Windows Control Panel and double click the "Xonar D1 Audio Center" icon to make it visible in the system tray again.
4. After the driver installation is complete, it's recommended that you reboot your computer to complete the setup. If the icon still doesn't appear, please try installing the driver package again.

I can't hear any sound from my analog speakers

Instructions:

1. Please ensure that you have connected speakers properly and have powered on your speakers
2. Please ensure that the device master volume or the software player has NOT been muted on the Xonar D1 Audio Center
3. If you are using Dolby Digital Live encoder through the S/PDIF output, the analog output will be muted to get rid of the interference between your digital speaker system and analog speakers or headphones. Please check if this is the case.

4. Please go to the sound and audio device of Windows Control Panel to check if the playback default device is set to Xonar D1 Audio Device, instead of other onboard AC97 or HDA codec device. If it's not, please set it to Xonar D1 Audio Device and restart your applications.
5. Please try restart your Windows.

I can't hear audio input (Mic, Line-in, AUX, etc.) from my speakers

Instructions:

1. Please go to the mixer recording page in the Audio Center and select the correct input as the recording source. If you are using Windows Vista, please also go to system audio control panel to see the current default recording/ input device is right.
2. Please remember to turn on the digital monitoring button for that recording source.

I can't hear the TV tuner audio from my speakers

Instructions:

1. If you are using a traditional TV tuner card which has analog audio output, please connect it to the Aux-In header on the audio card
2. Select Aux-In as the recording source and remember to turn on the digital monitoring button on the recording mixer page
3. If you are using a TV tuner card which has digital audio output instead of analog, please check that the sound is not muted and whether other applications can play sound out. If you still have problem, please read the TV tuner card's software user guide.

I found no sound effects when playing 96K or 192KHz sound sources.

Instructions:

1. Currently Xonar D1 effects including Dolby support common 44.1K, 48KHz sound sources processing and will assure high-definition audio (96K/192KHz) in hi-fidelity playback.
2. If you still want to have the effects, you can use some editing software (Ableton Live, Cakewalk, CoolEdit, Soundforge, etc.) to convert the sounds into 48KHz files.
3. Please note that the frequency meter on Xonar D1 Audio Center panel will not take effect either when the playback source is 96KHz or 192KHz sample rate to prevent any processing distortion.

[FAQs]

Q1: Does the Xonar D1 support Windows Vista?

Answer:

Yes, the Xonar D1 driver package does support Windows Vista 32/64 bit and most key features are available. In addition, Xonar D1 supports unique DS3D GX 1.0 on Windows Vista, which can recover DirectSound 3D hardware and EAX gaming sound effects on Vista for a lot of existing DirectX games.

Q2: Why does the Xonar D1 support Dolby technology?

Answer:

Dolby is the ONLY brands and technology recognized by the CE industry and available on a wide range of audio equipment. Xonar includes these features to make your PC a powerful media and entertainment center.

Q3: Why is Xonar D1 the best audio card for HTPC and multi-channel speakers?

Answer:

The Xonar D1 supports Dolby Digital Live, which allow a single digital connection to your AV receiver to carry Dolby Digital audio. In addition, Xonar D1 also provides Dolby Pro-Logic IIx to upmix TV and other music to multi-channel surround sound in Home Theater environments. Xonar D1 also has Ultra High Fidelity SNR at 192K/24bit, which is the high quality consumer audio card in the world. Therefore, it's also the best card to deliver the high quality audio through an analog connection to your home theater system or high-end multi-channel speakers.

Q4: Does the Xonar D1 support EAX on Vista?

Answer:

Yes, Xonar D1 can support EAX2.0 not only on Windows XP but also on Vista through innovative DirectSound3D Game Extensions v1.0 (DS3D GX 1.0) technology.

Q5: Why do I need Dolby for PC games?

Answer:

1. Dolby Digital, Pro-Logic IIx, and DTS are available on the latest game consoles, like XBOX360, PS3, and Wii. Dolby and DTS can provide the best gaming sound experience and compatibility with home theater or TV systems.
2. Dolby Headphone and Dolby Virtual Speaker are the best 3D sound positioning, spatial modeling and 5.1-channel virtualization technology for regular stereo headphones and speakers.

Q6: What's the most important benefit of the Xonar D1 for musicians?

Answer:

1. Ultimate Fidelity: Xonar D1 has the highest quality of audio in/out for the cleanest sound production
2. Duplex HD: Supports audio sampling rates up to 24bit/192KHz for all inputs and outputs
3. ASIO 2.0: Xonar D1 includes an ASIO 2.0 driver for low-latency, low-distortion music creation application
4. Xonar D1 contains the Portable Music Processor Lite, to convert and process regular music with Dolby Headphone, Dolby Virtual Speaker, and Smart Volume Normalization effects.

Q7: Will PCM sound output through S/PDIF be just 2 channels even with different analog output channels?

Answer:

The S/PDIF protocol specification (IEC-60958) can only carry 2-channel PCM data or non-PCM AC3/DTS data. So, when a user selects PCM output for S/PDIF, the Xonar sound card will always deliver 2 channel PCM data through the S/PDIF output port. For attaining 5.1 channel surround sounds, you can select Dolby Digital Live encoding output from the S/PDIF out menu, which will allow the Xonar D1 to deliver 5.1 surround sound for games, DVD movies, and even stereo music.

Q8: Why is it that while playing audio CD, I cannot adjust volume from the path: Mixer page > Playback > CD?

Answer:

If you are using the Microsoft® Windows Media Player to play audio files, you have to change the playback setting of your CD optical drive to **Analog**. Open the Windows Media Player and do the following to change the setting: **Tools > Options > Device > CD Properties > Playback > Analog**.